QUIDDITY

Prepare thyselves, Tributes. Thou must know the thoughts of the distant lands and peoples to be deemed worthy enough to proceed. Next, play the creator, shaping the lives of the multitude to thy’s hearts content. Finally, step into a world like no other where wit doth be thy sole refuge and guile doth be thy sole companion. T’is not for faint of heart, but for the valiant.

Specifications: Two members (one team per school)

Rules:

* There are three rounds. All teams participate in the elimination round, which is a literary quiz based on novels, autobiographies, plays etc. The top 4 teams proceed to round 2 and then round three
* ROUND 2: Attempted by one member of the team. It’s a creative writing event – with a twist .Don’t prepare anything; Just come with an open mind
* ROUND 3: Attempted by the other member of the team who does not participate in creative-writing
* This is a JAM with debate topics.
* Contestants will have to speak for or against each topic for as long as possible, without hesitating or fumbling. Standard JAM rules apply
* Both debate and JAM aspects will be judged-the goal is to make valid points while speaking quickly and coherently.

Time: 10 30 onwards

Venue: 2nd floor Yoga room.